Cognizant®

Making the Future Scholarship Program

The Cognizant *Making the Future* scholarship program recognizes today's inspiration as tomorrow's innovation. The goal of the scholarship program is to expand the pool of students in the Science, Technology, Engineering and Math (STEM) fields who are encouraged "to be makers of things, not just consumers of things" as highlighted by President Obama at the National Academies of Science in 2009. Cognizant is committed to preparing the next generation with the skills they will need to be active participants in an environment that will become increasingly dominated by technology. This is a **design-based scholarship** and candidates will be required to **submit documentation of a hands-on project** that illustrates both creativity and innovation.

Criteria:
Students are eligible to submit a project for consideration if they are:
- Pursuing a career in a STEM field.
- A citizen or legal permanent resident of the United States.
- Eligible to enroll or currently enrolled at a two or four year accredited college or university with a full course of undergraduate study or a vocational-technical school.
- A student in good academic standing with a minimum of a 2.5 grade point average.

Amount: Award amounts are $5,000. The award will be payable to the institution earmarked for the account of the student. The award is non-transferable and the recipient may not receive cash.

Application Deadline: April 15, 2020

How to Apply: To access the application and scholarship guidelines including the project specifications visit Cognizant Technology Solutions at:
https://.cognizant.com/about-cognizant/sustainability/social
 Send completed application and email inquiries to MakingtheFuture@Cognizant.com

About Cognizant

Cognizant (Nasdaq-100: CTSH) is one of the world's leading professional services companies, transforming clients' business, operating and technology models for the digital era. Our unique industry-based, consultative approach helps clients envision, build and run more innovative and efficient businesses. Headquartered in the U.S., Cognizant is ranked 193 on the Fortune 500 and is consistently listed among the most admired companies in the world. Learn how Cognizant helps clients lead with digital at www.cognizant.com or follow us @Cognizant

PROJECT GUIDELINES

The Cognizant *Making the Future* scholarship program is inspired by the growing Maker Movement, which is made up of children and adults who tackle hands-on projects to solve real-world problems using readily available materials and components. Cognizant recognizes the critical role of innovation in defining market leaders and is committed to ensuring that innovators of today will have the skills necessary to create the technology of tomorrow. We invite you to share your individual design by submitting a video presentation about your project.   In an effort to encourage a wide range of projects the following flexible guidelines have been provided. Each candidate will be limited to only **ONE** project. No group projects will be allowed.

Project Definition

For purposes of the *Making the Future* scholarship a project is defined as a tangible product that typically brings about beneficial change or added value that has a functional, whimsical, aesthetic, educational, or therapeutic purpose. Examples of projects originating from a variety of disciplines may include but are not limited to:
* electronics
* robotics
* mechanics
* 3-D modeling and printing
* photo graphics
* physical computing
* craft mediums such as wood, metal, plastics, and textiles
* software development/web-based programming
* graphic design

Project Documentation

The project will be documented in the form of a video presentation with the following specifications and suggested inclusions:

I. Video specifications
* Not to exceed 3 minutes
* Posted to Vimeo (www.vimeo.com)
* Vimeo internet address and password to be submitted on application.

II. Suggested video inclusions
* Title or name of project
* Inspiration for project
* Description or summary
* Purpose
* Procedures or process in creation
* Materials incorporated in project
* Skills needed to make project
* Design challenges
* Demonstration or visualization of project

Judging Criteria will include the following categories:

Project creativity	Mastery of skills	Process design
Project innovation	Project design	Project presentation
Use of materials/application		